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Unity PAR46 Halogen Spotlight

Version 2.0

Credits

- Unity spotlight modeled and textured by Cj24.

Terms of use

- You may modify this modification and redistribute your edited work provided that correct credits are given. Unlocked versions of this modification may only be redistributed if you include a link to the original download.
- You may not convert or port this modification to other games or platforms.

Notes

- Disable the base to pivot and rotate axes options to rotate the parts of the generic version based on their pre-set axes.
- Charger version of the spotlight is optimized for [Peralta's 2018 Charger](#).
- LOD polygon count:
 - L0: 2110
 - L1: 803
 - L2: 322
 - L3: 196

Files Included

- unity_halogen.yft
- charger18_unity_halogen.yft
- spotlight.dds
- spotlight_s.dds
- spotlight_n.dds
- spotlight_emis.dds
- Readme
- Pictures

