

# accuratestudio.com

## 2013 Chevrolet Caprice PPV – Los Santos Sheriff's Department for Grand Theft Auto V

<b>Version</b>	V1.0S2
<b>Optimized for</b>	Sheriff
<b>Lightbar</b>	Federal Signal Arjent S2
<b>ELS Support</b>	ELS-V 1.05
<b>Multiple Liveries</b>	Yes

### Credits

- Original vehicle model is Pontiac G8 from Forza, edited into the 2013 Chevrolet Caprice PPV by Kane104. Model assembled with contributions from EVI in the form of a scratch modeled front bumper and bonnet, whilst all other model edits such as the rear end and interior were performed by Kane104.
- Federal Signal Arjent S2 lightbar, interior console, LoJack, gun racks, antennas, Federal Signal ES100 siren speaker, template, rims, interior texture edits, and MDCS texture by Kane104
- Liveries, ELS lighting stages, and configuration files by Cj24
- Spotlights, Panasonic Toughbook, Setina rambar, and M4 rifle by Ridgerunner
- Federal Signal Smart Siren controller(mapped to textures by Ridgerunner), Motorola radio, and Setina partition by EVI

### Terms of use

#### You may:

- Replace or edit textures for personal use.
- Create and redistribute liveries of your own using the provided template.

#### You may not:

- Circumvent any protecting measures to edit models.
- Use any of the work included in this archive for your own financial gain.
- Redistribute or re-upload this archive and its contents on any other website other than accuratestudio.com without permission.

### Installation

Use OpenIV to add the `sheriff.ytf`, `sheriff.ytd`, `sheriff_hi.yft` and `sheriff+hi.ytd` files to `GTAV\update\x64\dlcpacks\patchday13ng\dlc.rpf\x64\levels\gta5\vehicles.rpf`.

Open `Config Files\carvariations.txt` with any text editor and copy the complete content. Export `GTAV\update\x64\dlcpacks\mpchristmas2\dlc.rpf\common\data\carvariations.meta` using OpenIV, open it with any text editor, create a new line after `<variationData>` and paste the previously copied content. Replace the original `carvariations.meta` with the edited one.

Copy the `Config Files\sheriff.xml` file and paste it into `GTAV\ELS\pack_default`. If you use a custom pack, add it to its folder.

To install the car in a different slot, change the names of the `.yft`, `.ytd` and `.xml` files and the `<modelName>` value of the `carvariations` settings respectively.

Optionally, if you don't use any light enhancing mods, replace `GTAV\update\update.rpf\common\data\visualsettings.dat` with `Config Files\visualsettings.dat` using OpenIV.

### Notes

- This mod requires ELS-V (Emergency Light System) version 1.05 to work properly.
- You are required to install the `carvariations.meta` entry supplied with this download as per the above instructions; not doing so will cause the model to spawn with the incorrect body colours.

**Files included**

- sheriff.yft
- sheriff.ytd
- sheriff\_hi.yft
- sheriff+hi.ytd
- carvariations.txt
- sheriff.xml
- Readme
- Template
- Pictures

